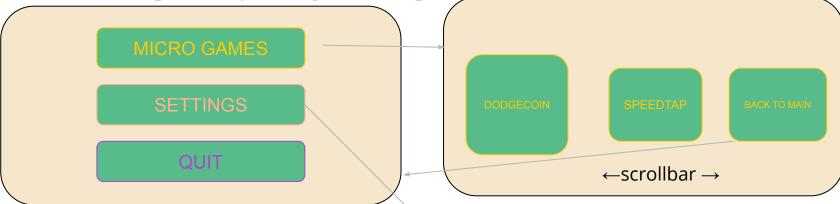
"Microverse"

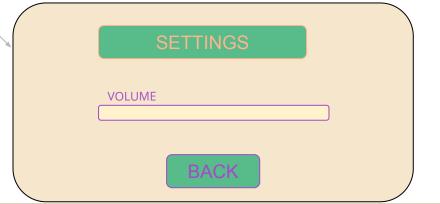
Group Members: Jenni F., Brian A., Casey T., Brian L., Dalisa N.

Main Page Layout/Design



- color scheme





Dodge Coin

- -A game where the user controls doge and must avoid randomly bouncing coins(2D top down view).
- -Has a timer that counts down the time to survive.
- -Coins increase speed and amount as timer counts down.

Dodge Coin Creation Process

Speed Tap

- -A game where you have to tap the item on screen as fast as you can.
- -Users must wait for the green light to tap the given item.
- -The user's time will be displayed in milliseconds.
- -A leaderboard system will display high scores with times to beat.

Speed Tap Creation Process

Speed Dot

Speed Dot Creation process